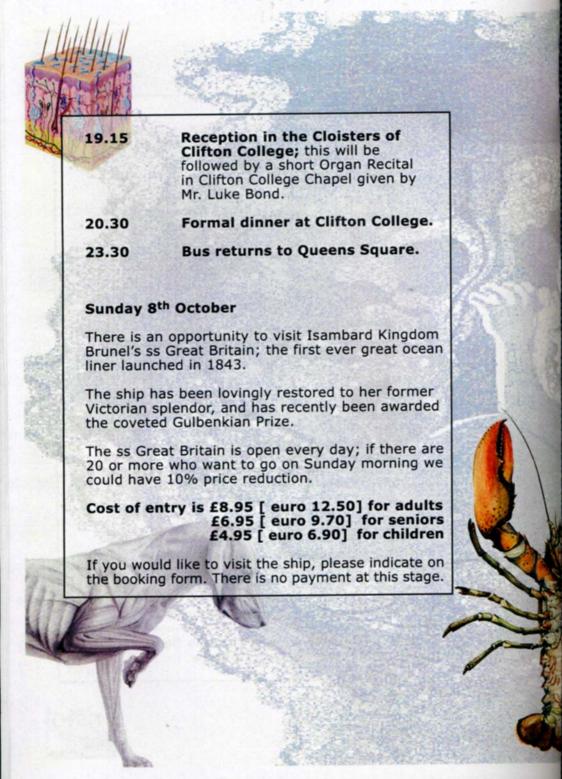




19th Annual Conference 5- 7 October 2006 PROGRAMME







Saturday 7 th October			
09.00	'Anatomy through the Ages' Dr Alice Roberts, Clinical Anatomist		
09.45	Vet Anatomist Liz Incles		
10.30	Coffee/tea		
11.00	'Functional Anatomy in Traditional Chinese Medicine' George Cooper		
11.45	'Sculpture and Veterinary Orthopaedic Surgery - a symbiotic relationship' Hamish Denny		
12.30	Lunch		
14.30	'From Comparative Anatomy to the Human Surgical Suite' Bill Andrews		
15.15	'My journey from Clinical Virology to Conservation Farming' Ruth Watkins		
16.00	Tea		
16.30	'Show & Discussion' Time for students to show their portfolios		
17.30	Leave Limbs & Things		
19.00	Bus leaves Queens Square, for Clifton College		



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A STATE OF THE PARTY OF THE PAR	9.00	Registration Workshop on Advanced Photoshop Mike McNamee, Editor, Professional ImageMaker A workshop on harnessing the power of Photoshop for medical illustration with emphasis on advanced techniques and the integration of illustration objects across Photoshop, Illustrator and Acrobat. Bring your laptop as it is intended to teach interactively. PDF Notes and sample files will be provided on DVD.	
	12.00	Presentations from Ecole Estienne students and others	
	13.00	Lunch	SH EN
	14.30	Simultaneous visit to University and to Limbs & Things Those present will split into 2 groups; half will go by coach to University and the other half will stay at L&T. Between 3.00 and 3.30 the groups will change over. Tea will be served during this time.	
DESCRIPTION OF THE PARTY OF THE	17.00	Assemblée generale	
750	18.30	Leave Limbs & Things	11
	20.30	Supper at Mud Dock Café	
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Thursday 5th October

14.00

Workshop on 3D graphics/animation Rob Powers, Stuart Noton

Majenta Solutions will run a workshop using their programs Clay Tools with their virtual, clay modeling device the Phantom Omni, in conjunction with Maya.

The instruction will give 3D graphics/animation students, and those interested in breaking into the world of computer graphics (CG) an opportunity to explore all aspects of the award-winning Maya Complete software in a non-commercial capacity.

Available for Windows 2000/XP Professional and Mac OS X operating systems.

Maya is available as a freely downloadable Personal Learning Edition; it gives you the opportunity to use all the Maya toolset, but the final rendered images are striped, so, new skills can be learned but the finished images cannot be used.

For those who intend to attend the workshop it would be best to go to the following site and download a working copy. Bring along your PC already loaded.

As you know, these workshops are usually very expensive, but we are able to get this heavily discounted. There will be a small charge of £25.00 [Euro 36.00] for the workshop

18.00

Meeting of Conseil d'administration

